



This course covers the following topics (any items marked with a \* will be covered if time allows):

<b>Creating forms</b> <ul style="list-style-type: none"><li>• Drawing controls</li><li>• Formatting forms</li></ul>	<b>Conditions</b> <ul style="list-style-type: none"><li>• Using IF and ELSE</li><li>• The SWITCH statement</li></ul>	<b>Debugging and trapping errors</b> <ul style="list-style-type: none"><li>• The TRY clause</li><li>• Stepping through code</li><li>• Setting breakpoints</li></ul>
<b>Coding form events</b> <ul style="list-style-type: none"><li>• Forms and their events</li><li>• The two event arguments</li></ul>	<b>Modular code</b> <ul style="list-style-type: none"><li>• Passing arguments</li><li>• Writing functions</li></ul>	<b>Using lists</b> <ul style="list-style-type: none"><li>• Populating lists</li><li>• Finding items</li></ul>
<b>Laying out your code</b> <ul style="list-style-type: none"><li>• Commenting out code</li><li>• Using regions</li></ul>	<b>Arrays</b> <ul style="list-style-type: none"><li>• Using arrays</li><li>• Splitting text</li></ul>	<b>Properties in C#</b> <ul style="list-style-type: none"><li>• RO, WO and RW properties</li><li>• Coding properties</li></ul>
<b>C# variables</b> <ul style="list-style-type: none"><li>• Creating and using variables</li><li>• The types of variable</li></ul>	<b>Looping</b> <ul style="list-style-type: none"><li>• Looping n times</li><li>• WHILE loops</li><li>• Looping over collections</li></ul>	
<b>Enumerations and constants (*)</b> <ul style="list-style-type: none"><li>• Enumerations</li><li>• Constants</li></ul>	<b>Files and folders</b> <ul style="list-style-type: none"><li>• Stream readers and writers</li><li>• The USING statement</li><li>• FileInfo and DirectoryInfo</li></ul>	

Maximum 6 people per course. Scheduled classroom courses include lunch at a local restaurant; you can see how our online training works [here](https://www.wiseowl.co.uk/). For more information, see <https://www.wiseowl.co.uk/>.